

Sailing Instructions

Datchet Flyer

10th – 11th December 2016

Rules

- 1.1** The regatta will be governed by the current Racing Rules of Sailing (RRS), the prescriptions of the RYA, and the appropriate class rules, except as any of these changed by these sailing instructions.
- 1.2** When provided at registration, competitors shall make every reasonable effort to display event sponsors promotional items and bow numbers on their boat as directed in the Event Registration Pack. If sponsorship promotional items come off whilst racing, competitors must obtain replacement items before the start of racing on the following day (if sufficient stocks are available) and display them in the same way.

2. Entries

2.1 Eligible boats may pre enter the event by completing registration on line at www.sailjuiceseries.com (there is also a link from DWSC website via 'Major Events') and paying the appropriate fee (£30 single handed, 35 double handed). For late entries there will be a £10 surcharge.

2.2 Eligibility requirements for boats are that they comply with their current class association rules. Eligibility requirements for competitors are that they are members of an RYA affiliated organization.

2.3 Insurance – All boats shall have a valid certificate of Insurance covering third party risks providing the minimum cover specified in the declaration of insurance (currently set at £2,000,000 for any one incident) which must be signed by all competitors before they go afloat.

3. Safety

3.1 Personal Buoyance – Adequate personal buoyancy shall be worn at all times whilst on the water. Wet suits and dry suits are not adequate personal buoyancy. This changes RRS rule 40.

3.2 Exposure Proof Clothing – Between 1st Nov and 31st April, all persons on the water shall wear exposure proof clothing. For the purpose of this instruction 'exposure proof clothing' shall mean adequate expanded neoprene wet suit providing protection from neck to ankle or a dry suit providing watertight cover from neck to ankle.

3.3 Competitors are entirely responsible for their own safety, whether afloat or ashore, and nothing reduces this responsibility. It is for competitors to decide whether their boat and its helm and crew are fit to sail in the conditions that they might find. By launching or going to sea competitors confirm their boat is fit for those conditions and that they are competent to sail and compete in them. Nothing done by the organisers can reduce the responsibility of the owners and/or competitors, nor will it make the organisers responsible for any loss, damage, death or personal injury, however it may have occurred, as a result of the boat taking part in the racing. The organisers encompass everyone helping to run the event and include the organising authority, race committee, race officer, safety officer, patrol boat personnel and beach masters. The provision of patrol boats does not relieve owners and competitors of their responsibilities.

4 Boat Identification

4.1 All boats shall compete under their registered numbers to comply with RRS rule 77. Exceptions as described in Appendix G3 do not apply for this event.

4.2 Advertising – No restrictions, but all advertising must comply with ISAF regulation 20.

4.3 If provided, bow numbers must be displayed as instructed in the event registration pack and SI 1.2 above.

5. Notices to Competitors

5.1 Notices to competitors will be posted on the official Notice board situated in the ground floor wet bar area.

5.2 The competitors briefing will take place in the ‘Windsor Suite’ (upstairs) at 10.45 on the morning of Saturday 12th.

6. CHANGES TO SAILING INSTRUCTIONS

6.1 Any change(s) to the sailing instructions will be posted not less than 45 minutes before the first start on the day it will take effect, except that any change to the schedule of races will be posted by 18:00 on the day before it will take effect.

7. SIGNALS MADE ASHORE

7.1 Signals ashore will be displayed from the flagpole located at the south end of the clubhouse.

7.2 When flag AP is displayed ashore, ‘1 minute’ is replaced with ‘not less than 20 minutes’ in the RRS Race Signals AP.

8. SCHEDULE OF RACES

It is the intention to run 3 handicap races on Saturday and 1 pursuit race on Sunday.

<i>Day</i>	<i>First Warning</i>	<i>No of Races</i>
Saturday 10 th Dec	Not before 12.00Hrs	3 <u>fleet</u> races back to back
Sunday 11 th Dec	Not before 10.55Hrs	1 <u>pursuit</u> race

Handicap races will be average lap times with an intended race length of approx. 40 minutes. The race officer may at his discretion run more or less races.

9. Class Splits / Flags / Results

9.1 For each handicap race on Saturday, there will be one race but the start will be split into 2 fleets (results worked on average lap times). This amends RRS Appendix A. The fleet flag for fleet 1 (fast fleet) will be numeral pennant one. The fleet flag for fleet 2 (slow fleet) will be numeral pennant two. The composition of each fleet will be described on the official notice board.

9.2 For the Pursuit Race boats will be split into 2 fleets (fast and slow, this may be the same fleets as in the handicap races). The slowest boat in each class will start at the same time at the start of pursuit race, all subsequent boats in that fleet will start at their relevant time compared to the first boat. There will be separate results for each fleet in the pursuit race.

10. Race Area / Obstructions

10.1 The racing area is the Queen Mother Reservoir. Competitors will not pass under the pier this is classified as an obstruction.

12. Courses

12.1 The course for handicap racing will be as per the diagram in Appendix 1. The course for the pursuit race it will be as per the diagram in appendix 2. This includes the order in which marks are to be passed and the side on which each mark is to be left. This is not to scale.

12.2 During both the Handicap races and the Pursuit race boats shall pass through the 'Gate' in the direction shown. No boat shall pass through the 'Gate' in the opposite direction.

12.3 The number of laps is not predetermined.

13. MARKS

13.1 Course marks will be either tall blue or tall orange cylindrical marks. The 'Gate' will be between the committee boat and a shorter dumpy blue mark.

14 THE START

14.1 The starting line will be between the mast displaying an orange or yellow flag on the Committee boat and a pillar buoy.

14.2 After the first warning signal has been made; boats whose warning signal has not been made shall keep clear of the starting line, and of all boats whose warning signal has been made.

Saturdays Handicap Races

14.3 For the first fleet a 5 minute start sequence will operate (5 minute Warning signal raised, 4 minute preparatory signal raised, 1 minute preparatory signal lowered, 0 minutes warning signal lowered = start). For any subsequent fleets a 3 minute start sequence will operate (3 minute warning signal raised, 2 minute preparatory signal raised, 1 minutes preparatory signal lowered, 0 minutes warning signal lowered = Start).

14.4 It is intended that the start signal for the first fleet will be the warning signal for the second fleet, however the race officer may alter this at their discretion.

14.5 The different fleets and their respective warning flags will be displayed on the official notice board after the briefing.

14.6 A boat starting later than 4 minutes after her starting signal may be scored DNS without a hearing. This changes RRS A4 and A5.

14.7 Individual recalls will be signaled in accordance with RRS rule 29.1 except that flag X will be flown for no longer than 2 minutes. This changes RRS rule 29.1.

14.8 **recalled class start straight away not get push to the end.** General recalls will be signaled in accordance with RRS rule 29.2. If the recalled class is the last class to start, the warning signal for the new start shall be made 1 minute after the first substitute is lowered. Any recalled fleet will use a 3 minute start sequence in their restart, this changes RRS rule 29.2.

Sundays Pursuit Race

14.9 For the Pursuit Race, boats will be split into 2 fleets (fast and slow, this may be the same fleets as in the handicap races). The slowest boat in each class will start at the same time at the start of pursuit race, all subsequent boats in that fleet will start at their relevant time compared to the first boat. There will be separate results for each fleet in the pursuit race.

14.10 Boats shall start when their start time is shown on the start number board on the committee boat. The start number on the board denotes the time since the race started,

14.11 The fleets and starting numbers will be posted on the official notice board after all entries have been received.

14.12 The starting procedure for the first class of boat in each fleet will be as follows:

- 5 minutes to first start: single sound signal and fleet warning flag raised
- 4 minutes to first start: single sound signal and flag "P" flown
- 1 minute to first start: single sound signal and flag "P" lowered
- 0 minutes: single sound signal and fleet warning flag lowered
- Each subsequent class shall start when the "digital timer" displays the class start number (in minutes from the first start) as posted on the official notice board. At every minute a sound signal may be made.

15 FINISH

Fleet Races

15.1 The finishing line will be between the mast displaying a Blue flag on the committee boat and a blue inflatable dumpy mark (the gate).

15.2 Shortly before the finish, Flag (shape) S will be displayed on the committee boat accompanied by two sound signals. This is the 'about to finish' signal. All boats will finish when they next pass through the gate / finish line at the end of their current lap, regardless of the number of laps that they have completed. Their finish positions shall be determined on an average lap basis.

15.3 After crossing the finish line all boats must sail off the racing area and not return until the last boat has finished the race. Any boat failing to stay clear of the race area between races may be penalized 10 places on their result in the previous race for every incursion into the race area.

15.4 Boats not crossing a finish line within a reasonable time after a race has finished may be awarded a place based on their position on the water. This reasonable time will be decided by the race committee. This changes RRS rules 35 and RRS appendices A4 & A5.

Pursuit Race

15.5 The pursuit race will last for a duration of 100 minutes from the first start, at the expiration of which a long sound signal will be made. Each boat will thereafter finish at the next finish line. After the end of the 100 minute race, but before boats have crossed a finish line, all boats must make every attempt to hold their positions in the fleet. i.e. no overtaking.

15.6 The finishing line will be either a moving finishing rib displaying a blue flag. Or a committee boat / rib displaying a blue flag and the adjacent mark of the course.

15.7 Once having finished, no boat shall cross any other finish line, if this is unavoidable they must inform the second 'finish line' that they crossed that they had already finished. Any boat failing to do this may be penalized 10 places on their result for that race.

15.8 Boats having finished must sail clear of the race area by the shortest route avoiding other finishing lines before returning to the beach.

16 PROTESTS AND REQUESTS FOR REDRESS.

16.1 Protest forms are available from the Club Office. Protests shall be delivered there within the protest time limit.

16.2 The protest time limit is 40 minutes after the last boat has finished the last race of the day. The actual Time Limit will be posted on the Notice Board at the conclusion of racing.

16.3 Notices will be posted within 10 minutes of the expiry of the protest time limit to inform competitors of hearings in which they are parties or named as witnesses. Hearings will be heard by the jury in the Protest Room. Parties to each protest are requested to remain in the vicinity.

16.4 Protests will be heard as soon as possible, in approximately the order of receipt. It is the responsibility of the Protestor, Protestee and Witnesses to make themselves available for the hearing.

16.5 RRS rule 66 is changed by adding this sentence; 'On the last day of racing, a party to a hearing may ask for a reopening no later than 10 minutes after being informed of the decision'.

17 SCORING

17.1 Two race is required to be completed to constitute a series.

17.2 The low points scoring system RRS appendix 2 will apply, modified so that each boat's series score will be the total of her race scores with her worst score discarded if 4 or more races are completed.

17.3 The pursuit race is non discardable and counts for double points.

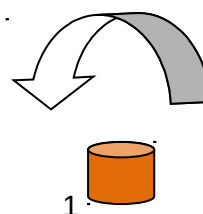
17.4 The "Great Lakes SWS" PY numbers will be used in scoring for the event.

18 DISCLAIMER OF LIABILITY

18.1 Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the regatta.

Appendix 1

Handicap Race Course – P Course



Mark 1 – Port

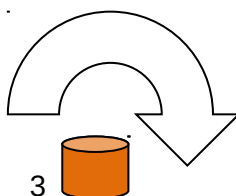
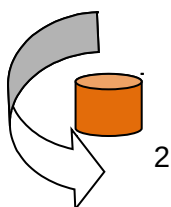
Mark 2 - Port

Mark 3 - Starboard

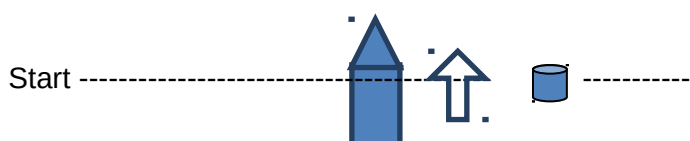
Mark 4 – Port

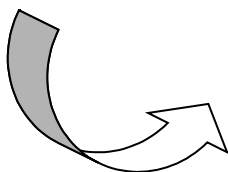
Mark 5 – Gate – pass through gate between committee boat and blue dumpy mark in an up wind direction

No boat is to pass through the 'Gate' in a downwind direction during the race.



5. Gate/Finish

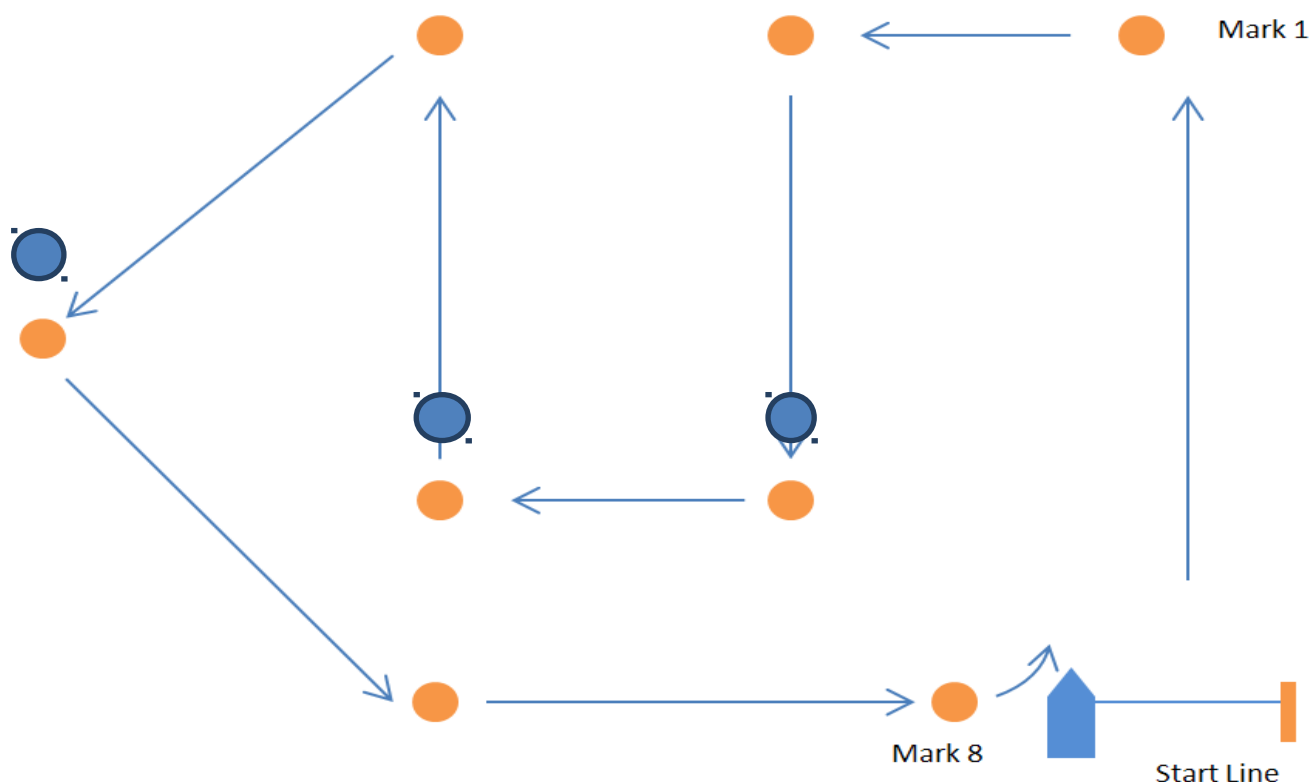




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Appendix 2

The Course for the Pursuit Race



Sailors will sail the course above until the end of the race.

The start mark will be an orange pin shaped mark. The rest of the marks will be orange or yellow cylindrical buoys, much larger than the start mark.

Note: The line between the committee boat and mark 8 forms a gate through which sailors **must** pass each lap.

There may be multiple finish lines around the course as described in SI 15.

